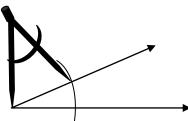
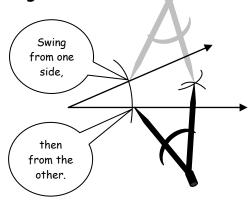
How do you bisect an angle

 $\begin{cases} 1^{s} \end{cases}$ Swing an arc that cuts both sides of the angle.



Swing an arc from each side where the original arc intersects the sides of the angle. Make sure your compass is set at a radius that is more than half the span of the angle. \blacksquare



Draw a ray from the vertex through the intersecting arcs. This is the angle bisector.



Try one!

Bisect the angle at the right.

