

$\left\{22^{n d}\right\}$ Swing an arc from each side where the original arc intersects the sides of the angle. Make sure your compass is set at a radius that is more than half the span of the angle.

$\left\{3^{\text {rd }}\right\}$ Draw a ray from the vertex through the intersecting arcs. This is the angle bisector.


Try one!

Bisect the angle at the right.


